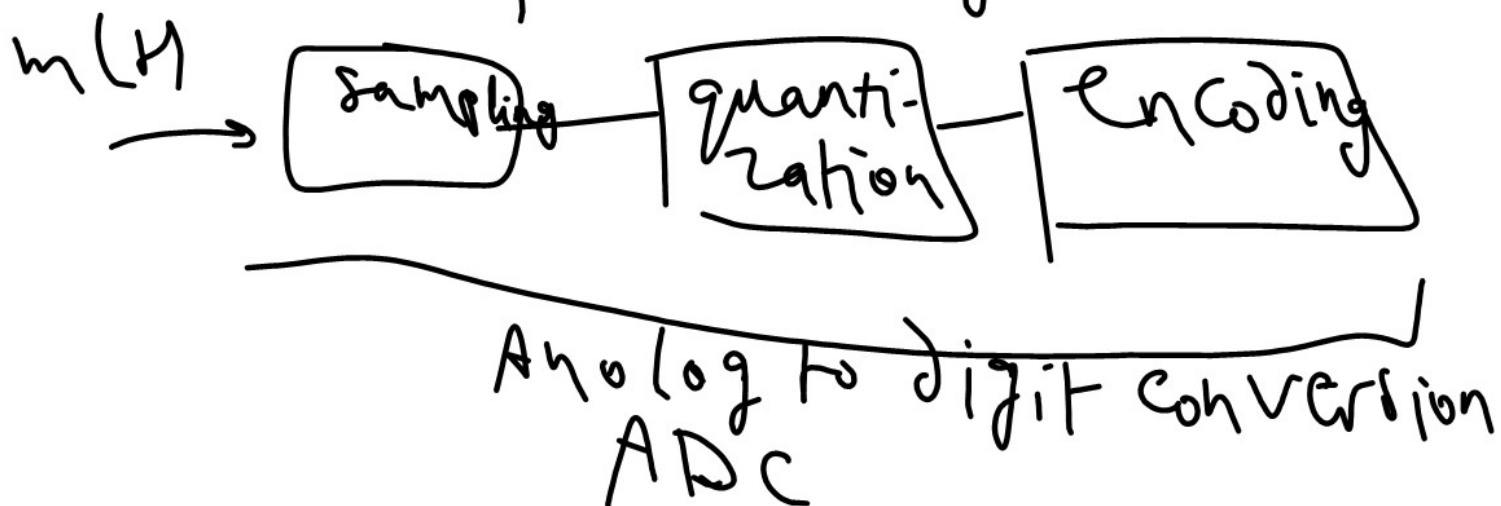


Quantization

- * Quantization is the process of converting discrete-time continuous amplitude signal to discrete-time discrete amplitude signal
- * Quantization is used either in communication or in processing signals via digital computer
- * Quantizers are followed by an encoder
- * The signal that results at the encoder output is known as Pulse code modulation PCM
- * The following three operations



Quantizers can be classified into uniform and non uniform

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Uniform quantization

- * In uniform quantizers the decision between two levels which is called the step size Δ is the same between all levels

$$\Delta = \frac{V_p + V_p}{2^R} = \frac{2V_p}{2^R}$$

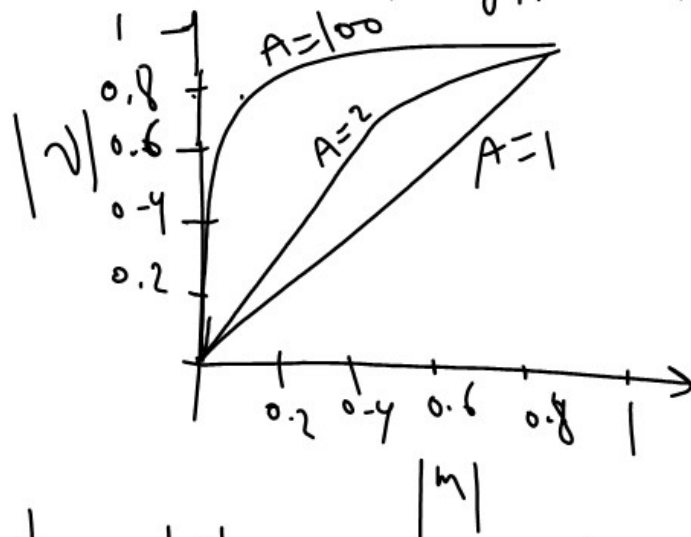
V_p is the peak amplitude of the signal to be quantized
 R is the number of bits

Non uniform quantizers

- * In non uniform quantizers, the step size is made variable between the different levels
- * Non uniform quantization can be used to represent voice signals because, it was found by research that human voice contains samples with very magnitude and samples with very large magnitude
- * In order to represent the samples with low magnitude we need small $\Delta \rightarrow$ large R
- * On the other hand if we made Δ large to represent the samples with large magnitude the the samples with low magnitude will not be presented properly
- * For the above mentioned reasons we use non-uniform quantization
- * Non uniform quantization can be implemented by passing the voice signal through a compressor followed by a uniform quantizer
- * There are two commonly used compression laws. These laws are A-law and μ -law

* The A-law is defined mathematically by

$$|v| = \begin{cases} \frac{A|m|}{1 + \log A} & 0 < |m| \leq \frac{1}{A} \\ \frac{1 + \log(A|m|)}{1 + \log A} & \frac{1}{A} < |m| \leq 1 \end{cases}$$



where $|v|$ is the magnitude of the sample at the compressor output

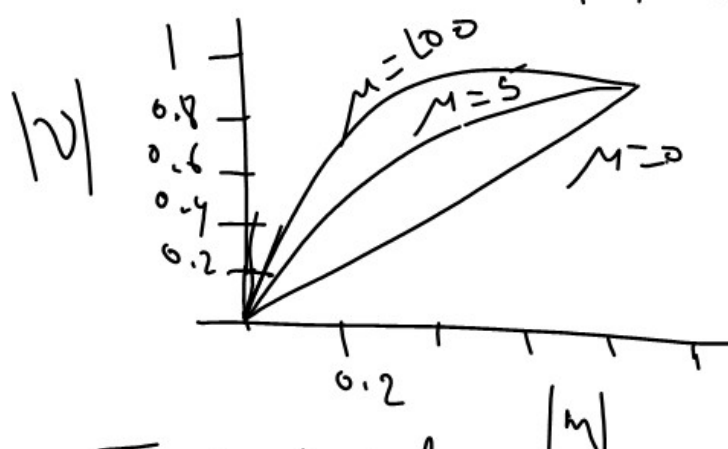
$|m|$ is the magnitude of the input sample

μ -Compression law

* The μ compression law is defined by

$$|v| = \frac{\log(1 + \mu|m|)}{\log(1 + \mu)}$$

If we plot $|v|$ vs $|m|$, then



* Typical values for A and μ are
 $A = 87.6$, $\mu = 255$

* In order to recover $m(t)$ properly at the receiving end we should use a device called expander

* The use of compressor and expander is abbreviated by compander

Signal to quantization noise ratio

* In this section it is desired to find an expression for Signal to quantization noise power

* Note that quantization noise can be classified as a random variable with zero mean and uniform cumulative distribution function

* The ^{CDF} noise average power is defined by

$$S_Q = \overset{\text{zero}}{\cancel{\text{DC value}}} + \text{AC value}$$

The AC power of the noise is its

variance σ_Q^2

$$\sigma_Q^2 = E[q^2] = \int_{-\infty}^{\infty} q^2 f_Q(q) dq$$

we $f_Q(q)$ is the CDF

and $-\frac{\Delta}{2} < q < \frac{\Delta}{2}$, q is the quantization noise

Note that the CDF for the quantization noise takes a uniform distribution as illustrated by

$$f_Q(q) = \begin{cases} \frac{1}{\Delta} & -\frac{\Delta}{2} < q < \frac{\Delta}{2} \\ 0 & \text{elsewhere} \end{cases}$$

$$\sigma_Q^2 = \int_{-\frac{\Delta}{2}}^{\frac{\Delta}{2}} \frac{1}{\Delta} q^2 dq = \frac{\Delta^2}{12} \text{ Watt}$$

$$\text{Recall that } \Delta = \frac{2V_p}{2^R} = \frac{2V_p}{2^R}$$

where V_p is the peak amplitude of the message signal

R is the number of quantization bits

$$\begin{aligned} (SNR)_Q &= \frac{S}{\sigma_Q^2} = \frac{S}{\frac{\Delta^2}{12}} = \frac{12S}{\Delta^2} \\ &= \frac{12S}{\left(\frac{2V_p}{2^R}\right)^2} = \frac{3S}{V_p^2} 2^{2R} \end{aligned}$$

Ex

A given A/D Converter is tested by $m(t) = A_m \cos \omega t$

- determine an expression for $(SNR)_Q$ in terms of R
- determine $(SNR)_Q$ in dB if $R = 5, R = 8$ bits

Solution

$$a) (SNR)_Q = \frac{3 S^2}{V_p^2} 2^{2R}$$

Note that $S = \frac{A_m^2}{2}$, $V_p = A_m$

$$(SNR)_Q = \frac{3 \frac{A_m^2}{2} 2^{2R}}{A_m^2}$$

$$= \frac{3}{2} 2^{2R}$$

$$(SNR)_Q = 10 \log_{10} \frac{3}{2} + 10 \log_{10} 2^{2R}$$

$$= 1.8 + 6R \text{ dB}$$

$$\text{For } R = 5 \rightarrow (SNR)_Q = 1.8 + 6(5)$$

$$\text{For } R = 8 \rightarrow (SNR)_Q = 1.8 + 6(8) = 49.8 \text{ dB}$$

The standard number of quantization bits is $R = 8$ for telephone communications.

$R = 16$ bits for CD recordings

The standard sampling rates are

$f_s = 8 \text{ kHz}$ for telephone comm

$f_s = 44.1 \text{ kHz}$ for CD recordings

Note that the Bandwidth required for the transmission of PCM signal is $BW = R f_s$

Ex The information in analog waveform with a maximum frequency $f_m = 3 \text{ kHz}$ is to be transmitted as a PCM signal. The quantization noise should not exceed $\pm 1\% V_{pp}$

- Determine the minimum number of bits such that the quantization noise does not exceed $\pm 1\% V_{pp}$
- Determine the minimum sampling rate. What is R_b
- Sketch the block diagram of the PCM system
- If the available channel bandwidth is 12 kHz , design a PAM system that can be used to transmit the signal without distortion
- Determine the bandwidth efficiency

Solution

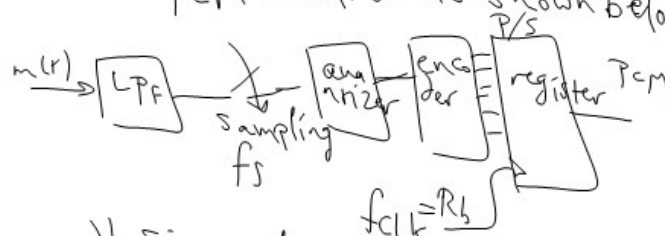
$$\begin{aligned} a) \quad q &= \frac{\Delta}{2} = 0.01 V_{pp} \\ &= \frac{2V_{pp}}{2^R} = 0.01 V_{pp} \\ 2^R &= \frac{1}{0.01} = 100 \\ R &= 5.6 \approx 6 \text{ bits} \end{aligned}$$

$$\begin{aligned} b) \quad f_s &= 2 f_m \\ &= 2 (3000) = 6000 \text{ Hz} \\ R_b &= R \times f_s \\ &= 6 \times 6000 = 36 \text{ kbits/s} \end{aligned}$$

Note that the bandwidth required for the transmission of a PCM is

$$BW = R_b = 36 \text{ kbits/s}$$

c) The block diagram of the PCM would be as shown below



- Since the PCM data bandwidth is greater than the channel bandwidth we use a multilevel encoding M-ary transmission

* In M-ary encoding the binary data are transmitted as a group of PAM symbols

The symbol rate (PAM)

$$R_s = \frac{R_b}{\log_2 M}$$

where $\log_2 M$ is the number of bits to generate M symbols in M-ary system

If we use M-ary transmission, then the symbols bandwidth

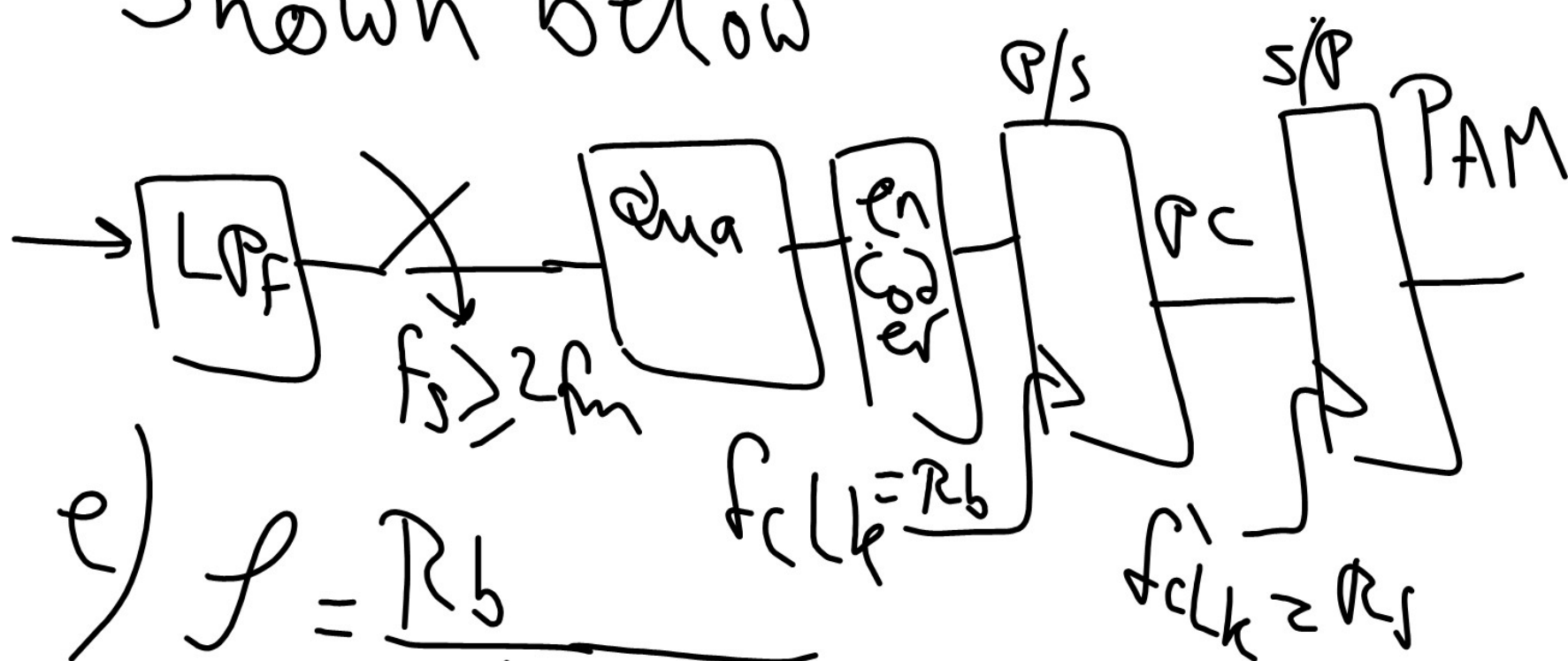
$$\begin{aligned} BW &= R_s = 12 \text{ kHz (symbol/s)} \\ \therefore R_s &= \frac{R_b}{R} \end{aligned}$$

Therefore

$$R = \frac{R_b}{R_s} = \frac{36000}{12000} = 3 \text{ bits}$$

$$\text{or } m = 2^3 = 8\text{-levels}$$

The block diagram of the Communication System Can be modified as shown below



$$e) f = \frac{R_b}{\text{Channel BW}} = \frac{36 \text{ kbit/s}}{12 \text{ kHz}} = 3 \text{ bits/s/Hz}$$