



Programming Languages

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elearning Functions as returned values

```
(define (plus-list x)
  (cond ((number? x) (+ x 0))
        ((list? x)
         (lambda (y) (+ (sum x) y)))
        (else (lambda (z) z))))
> (plus-list 3) 4) ; execute closure on 4
10
> (plus-list '(1 3 5)) 5); execute closure on 5
14
```

Handwritten annotations:

- Blue arrows and circles highlight parts of the code, particularly the lambda functions and their arguments.
- A blue bracket groups the first two cases of the cond expression: `((number? x) (+ x 0))` and `((list? x) (lambda (y) (+ (sum x) y)))`.
- A blue bracket groups the two cases of the lambda function: `(lambda (y) (+ (sum x) y))` and `(lambda (z) z))`.
- A blue circle surrounds the number `10`, which is the result of the first execution.
- A blue circle surrounds the number `14`, which is the result of the second execution.
- Handwritten text next to the first execution: `'(1 , 5) / (+ 2 4) + --- + x`
- Handwritten text next to the second execution: `closure`
- Handwritten text next to the third case: `'def)`

Functions as returned values: currying



(define pow

```
(lambda (x)
  (lambda (y)
    (if (= y 0)
        1
        (* x ((pow x) (- y 1)))))))
```

3^x
12^x

(define three-to-the (pow 3))

(define eightyone (three-to-the 4))

(define sixteen ((pow 2) 4))

- map takes two arguments: a function and a list
- map builds a new list whose elements are the results of applying the function to each element of the input list

```
> (map abs '(-1 2 -3 4))
```

```
(1 2 3 4)
```

```
> (map (lambda (x) (+ 1 x)) '(-1 3 0))
```

```
(0 4 1)
```



Map function

```
(define (map f L)
  (cond ((null? L) '())
        (else (cons (f (car L))
                      (map f (cdr L))))))))
```



Eval function

Evaluates an expression and returns the result

```
> (cons '* '(3 2 5))
```

(* 3 2 5)

```
> (eval (cons '* '(3 2 5)))
```

30

```
> (eval (list '+ 3 3 5))
```

11

```
> (eval (append '(* 2 3) '(4)))
```

16 24

```
> (eval (cons 'append '- ' '(1 2) ' '(3) ))
```

(1 2 3)

' (append (1 2) (3))

> (append X Y)

eval



```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (+ (map atomcount s)))))
```

'((2) & ((6)))

3

1 1 1

> (atomcount '(a b))

Run-time error: + expects <number> but given (1 1)

> (+ 7 10 -30)
 > (+ '((1 1 1)))



```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (eval (cons '+
                           (map atomcount s)))))))

```

> (atomcount '(a b))
2

> (atomcount '((5) ((2 1)) (((7))))))
4

(|)
(+ | |)



- Takes two arguments: a function and a list containing arguments
- Executes the function on the arguments inside the list and returns the result

```
> (apply ± '(3 3 5)) = (+ 3 3 5)  
11  
> (apply append '((7 3) (5 4))) =  
(7 3 5 4)                                (append '(7 3) '(5 4))
```

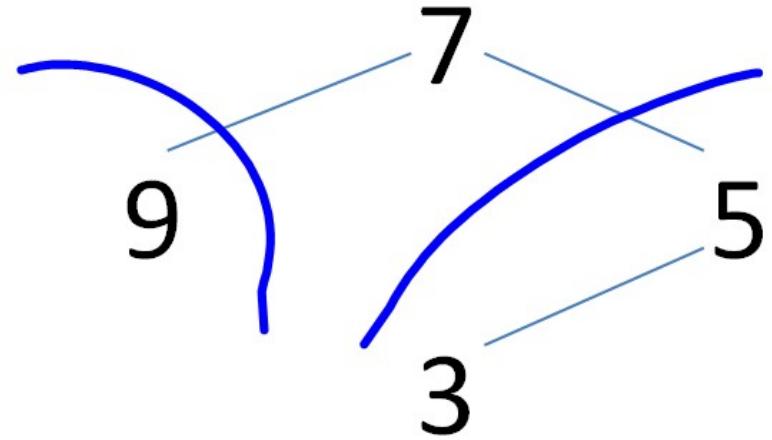


```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (apply + (map atomcount s)))))
```

> (atomcount '(a b))
2

- Represent a tree as a list
- (root-element left-subtree right-subtree)
- Left-subtree and right-subtree are lists
- An empty tree is represented by an empty list ()

Example



(7 (9 () ())) (5 (3 () ())) ()))

> (insert 5 '())



(5 () ())

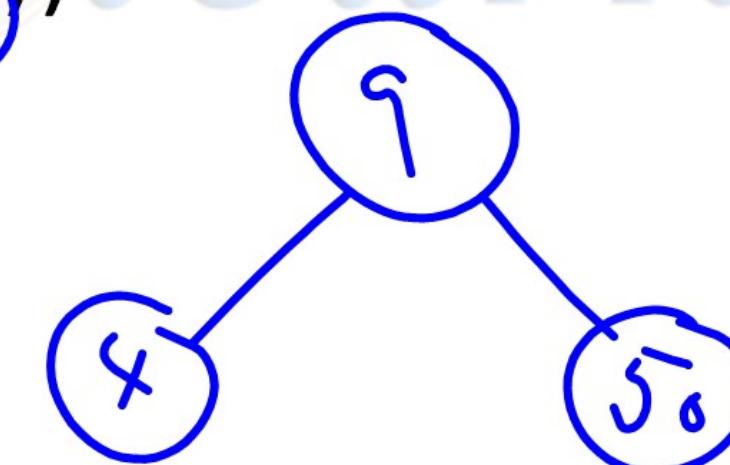
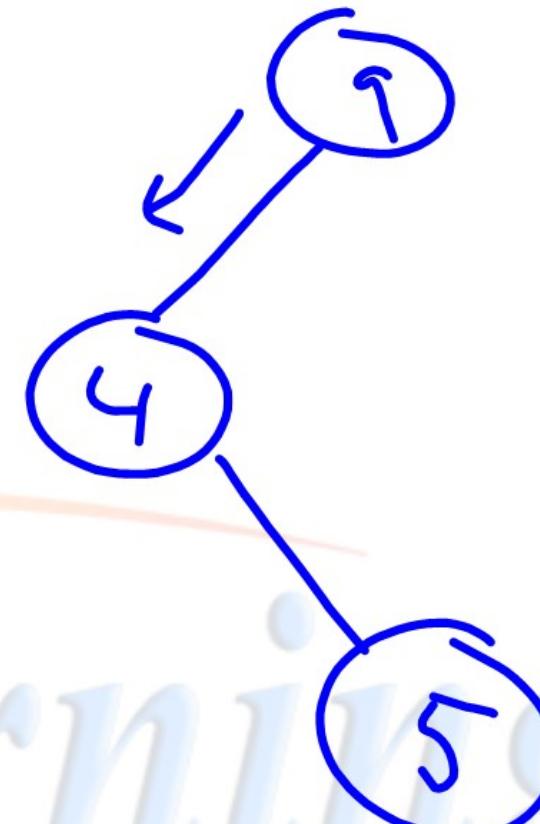
> (insert 5 '(9 (4 () ()) ()))

(9 (4 () (5 () ()))) ())

> (insert 50 '(9 (4 () ()) ()))

(9 (4 () ()) (50 () ()))

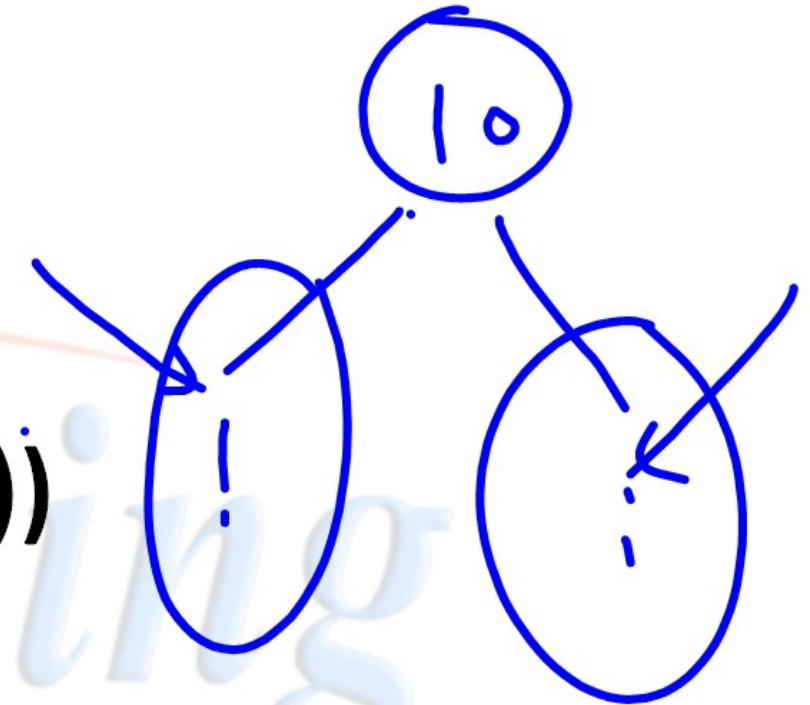
> (insert 2)



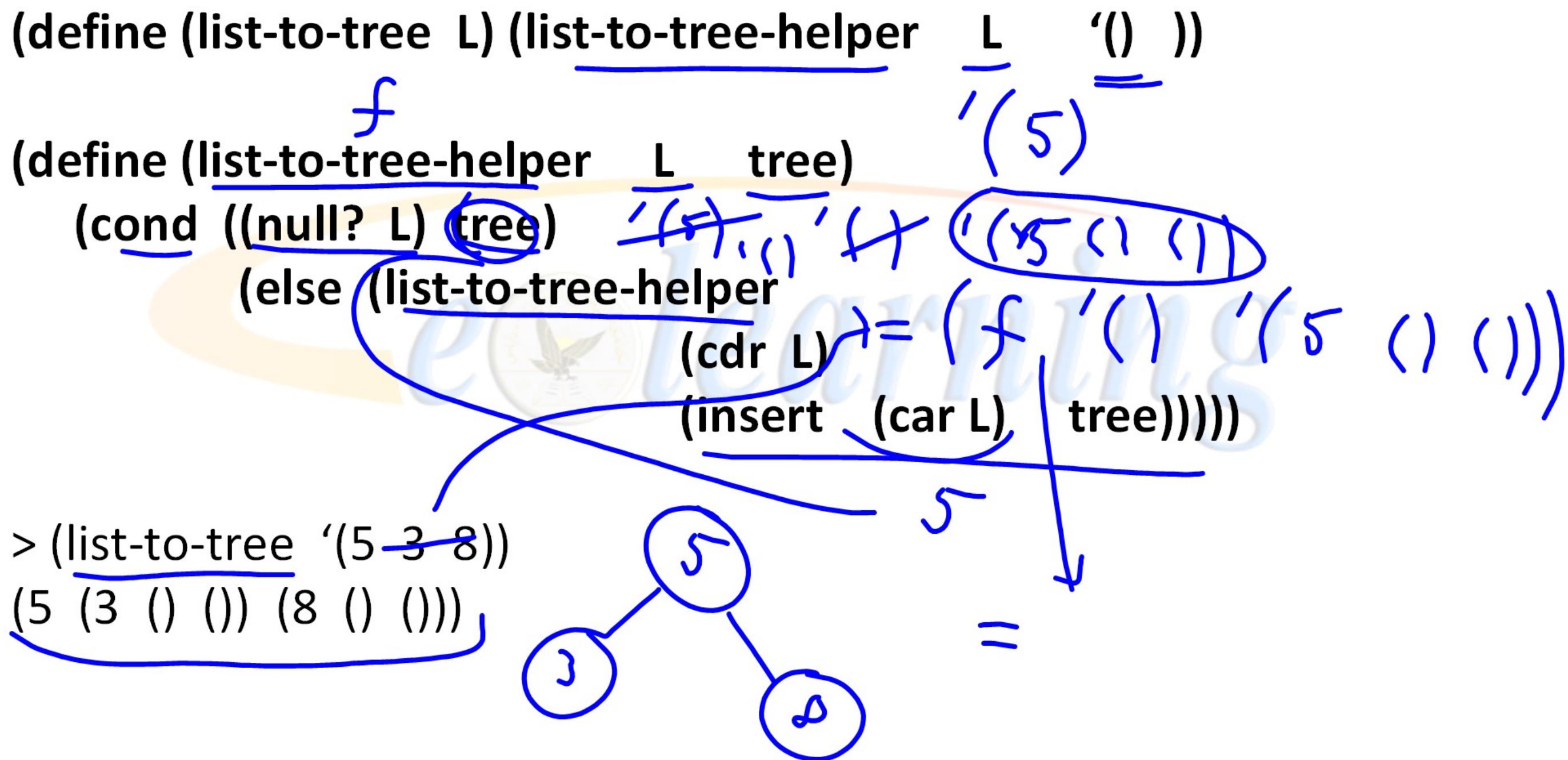
```
(define (key tree) (car tree))  
(define (left tree) (cadr tree))  
(define (right tree) (caddr tree))
```

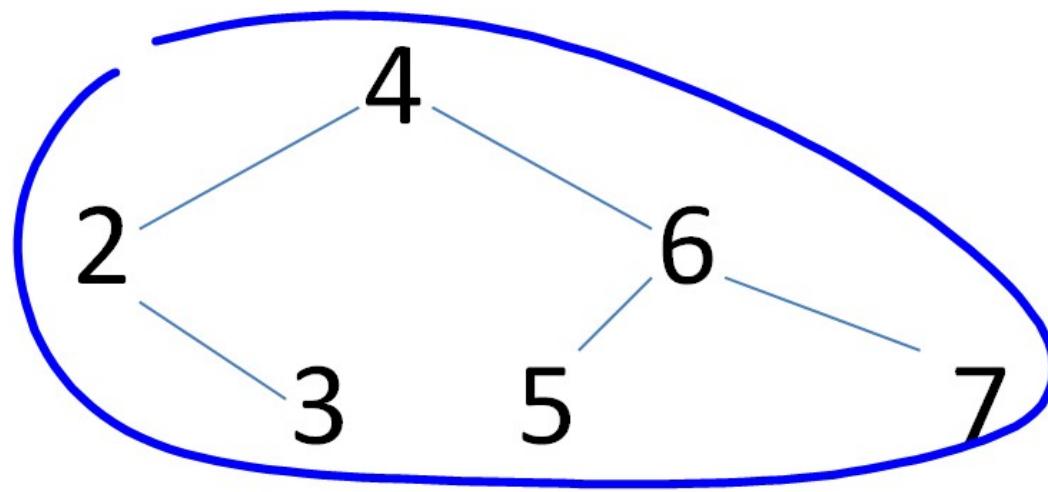


```
(define (insert el tree)
  (cond ((null? tree) (list el () ()))
        ((= el (key tree)) tree)
        ((< el (key tree))
         (list (key tree)
               (insert el (left tree))
               (right tree))))
        (else (list (key tree)
                    (left tree)
                    (insert el (right tree)))))))
```



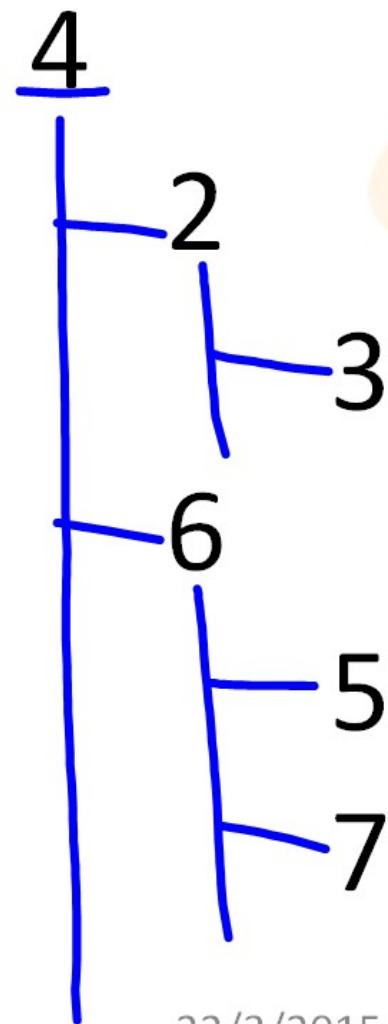
- Given a list of numbers L, start from an empty BST and go through elements in L inserting each into the BST





> (print-tree

'(4 (2 () (3 () ())) (6 (5 () ()) (7 () ())))



```
(define (print-tree tree)
  (print-tree-rec tree 0))

(define (print-tree-rec tree D)
  (cond ((null? tree))
        (else (print-spaces D)
              (display (key tree) (newline))
              (print-tree-rec (left tree) (+ D 1))
              (print-tree-rec (right tree) (+ D 1))))))
```

```
(define (print-spaces N)
  (cond ((= N 0))
        (else (write " ")
              (print-spaces (- N 1))))))
```

```
> (reduce + '(1 2 3) 0)
= (+ 1 (+ 2 (+ 3 0)))
=6
> (reduce / '(64 8 4) 2)
= (/ 64 (/ 8 (/ 4 2)))
= 16
> (reduce union '((1 3) (2 3) (4 5)) '())
(1 2 3 4 5)
```

```
(define (reduce op L id)
  (if (null? L)
      id
      (op (car L) (reduce op (cdr L) id)))))
```

Let and let*

- Used to define local variables in a new environment
- Syntax:
`(let ((v1 e1) (v2 e2) ... (vn en)) expr)`
`(let* ((v1 e1) (v2 e2) ... (vn en)) expr)`
- Both bind v1, ..., vn to the values of e1, ..., en in the *expr*
- Let does the binding in parallel
- Let* does the binding sequentially
- Both return the value of the *expr*



Let and let*

```
> (let ((x 2)) (* x x))
4
> (let ((x 4) (y (+ x 2))) (+ x y))
Runt-time error: unbound variable x
> (let* ((x 4) (y (+ x 2))) (+ x y))
10
> (let ((x 4)) (let ((y (+ x 2))) (* x y)))
24
> (let ((x 0) (y 1)) (let ((x y) (y x)) (list x y)))
(1 0)
> (let ((x 0) (y 1)) (let* ((x y) (y x)) (list x y)))
(1 1)
```

- **(let ((v1 e1) (v2 e2)) expr)**

Is equivalent to

((lambda (v1 v2) expr) e1 e2)

- **(let* ((v1 e1) (v2 e2)) expr)**

Is equivalent to

((lambda (v1) ((lambda (v2) expr) e2) e1)