

$$> (s$$

$$'(1 \quad 6 \quad -2)) \downarrow$$

$$= (+ \quad 1 \quad (s \quad '(6 \quad -2)))$$

$$= (+ \quad 1 \quad (+ \quad 6 \quad (s \quad '(-2))))$$

$$\approx (+ \quad 1 \quad (+ \quad 6 \quad (+ \quad -2 \quad (s \quad '()))))$$

$$\dots$$

$$5$$

$$0$$

```
(define (abs-val x)
```

```
(if (>= x 0) x (- x)))
```

```
(cond ((>= x 0) x)  
      (else (- x))))
```

$$\begin{aligned}
 &> (\text{append } '(2\ 0\ 3) \quad '(4\ 5)) \\
 &= (\text{cons } 2 \quad (\text{append } '(0\ 3) \quad L2)) \\
 &= (\text{cons } 2 \quad (\text{cons } 0 \quad (\text{append } '(3) \quad L2))) \\
 &= (\text{cons } 2 \quad (\text{cons } 0 \quad (\text{cons } 3 \quad (\text{append } '() \quad L2)))) \\
 &= (\text{cons } 2 \quad (\text{cons } 0 \quad (\text{cons } 3 \quad (3\ 4\ 5)))) \\
 &= (2\ 0\ 3\ 4\ 5)
 \end{aligned}$$



Programming Languages

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- Base case: stop condition
- Recursive step: shortens a list

```
(define (sum-list L)
  (cond ((null? L) 0)
        (else (+ (car L) (sum-list (cdr L))))))
```

length
1+2+3+...+n

> (sum-list '(1 2 3 4))
10


```
(define (abs-list L)
  (cond ((null? L) '())
        (else (cons (abs-val (car L))
                      (abs-list (cdr L))))))
```

```
> (abs-list '())
()
```

```
> (abs-list '((1) -2 -3 4 0))
(1 2 3 4 0)
```



```
(define (append L1 L2)
  (cond ((null? L1) L2)
        (else (cons (car L1)
                      (append (cdr L1) L2))))))
```

Handwritten annotations: L1 and L2 are written above the corresponding parameters in the code. Arrows point from L1 to the first argument of null? and the car of L1. Another arrow points from L2 to the second argument of the recursive call.

> (append '(~~1~~ 2) '(3 ~~4~~ 5)) =

(1 2 3 4 5)

> (append '(1 2) '(3 (4) 5))

(1 2 3 (4) 0)

> (append '() '(3 4 5))

(3 4 5)

> (append '(1 2) '())

(1 2)

> (append '() '())

()

Handwritten diagram illustrating the recursive process of append. It shows a sequence of nested calls: (cons 1 '(2 3 4 5)), then (cons 2 '(3 4 5)), then (cons 3 '(4 5)), then (cons 4 '(5)), and finally (cons 5 '()). The entire sequence is enclosed in a large oval.

- If the first element is a list, then recursion on car-process nested levels
- Cdr recursion to advance the computation

```
(define (sum-list-nested L)
```

```
  (cond ((null? L) 0)
```

```
        ((list? (car L))
```

```
          (+ (sum-list-nested (car L))
```

```
            (sum-list-nested (cdr L))))
```

```
        (else (+ (car L)
```

```
                (sum-list-nested (cdr L))))))
```

'(3 (7) ((1)))

car is

↑ ↑ ↑


```
(define (atomcount L)
  (cond ((null? L) 0)
        ((atom? L) 1)
        (else (+ (atomcount (car L))
                    (atomcount (cdr L))))))
```

```
> (atomcount '((1) (2) (3),))
```

3

```

(define (longest-nonzerof L1 L2)
  (cond ((and (null? L1) (null? L2)) -1)
        ((> (length L1) (length L2)) (length L1))
        (else (length L2))))
  
```

Handwritten notes:

- Below the first `(length L1)`: $X = \text{length}(L1), \text{length}(L2);$
- Below the `-1`: $\frac{c}{-1}$
- The expression `(length L1)` in the `cond` clause is circled.

What can be done without assignment statement?

Handwritten notes:

- `> (f '(1 2) '())` with a brace under `(f ...)` and an arrow pointing to the second argument `'()`.

```
(define (maximum A B)  
  (if (> A B) A B))
```

```
(define (longest-nonzero L1 L2)  
  (cond ((and (null? L1) (null? L2)) -1)  
        (else (maximum (length L1) (length L2)))))
```

Note: There is a built-in max function


```
(define (longest-nonzero L1 L2)
```

```
  (let ((A (length L1))
```

```
        (B (length L2))
```

```
        (cond ((and (null? L1) (null? L2)) -1)
```

```
              ((> A B) A)
```

```
              (else B))))
```

(let

(v1 v1)

(v2 v2)

~~(v3 v3)~~

(X, X)

{
--
}

~
~
~

}

- And, or, not
- And, or evaluates as much as needed, similar to C
- And stops at the first false condition
- Or stops at first true condition

(and 1 1 1 1) (or 1 1 1 1)

> (and (zero? 0) (number? 2) (eq? 1 1))

True

> (and (zero? 0) (number? 'x) (eq? 1 1))

False

> (or (symbol? 'x) (print "yes"))

True

> (not (null? '(1 2)))

true

```

(define (equal? X Y)
  (or (and (atom? X) (atom? Y) (eq? X Y))
      (and (not (atom? X)) (not (atom? Y))
            (equal? (car X) (car Y))
            (equal? (cdr X) (cdr Y)))))
  
```

Handwritten annotations:

- A bracket above the first `(and ...)` clause is labeled `(list? X)`.
- A bracket above the second `(and ...)` clause is labeled `(list? Y)`.
- A bracket to the right of the recursive calls is labeled `(list?)`.

```
> (equal? 'a 'a)
```

```
true
```

```
> (equal? 'a 'b)
```

```
false
```

```
> (equal? '(a) '(a))
```

Handwritten annotations for the test cases:

- For `(equal? 'a 'a)`, the `eq?` is circled and labeled `true`.
- For `(equal? 'a 'b)`, the `eq?` is circled and labeled `false`.
- For `(equal? '(a) '(a))`, the recursive calls `(car X) (car Y)` and `(cdr X) (cdr Y)` are circled and labeled `X` and `Y` respectively.


```
(define (all-num? L)
  (or (null? L)
      (and (number? (car L))
            (all-num? (cdr L)))))
```

```
(define (all-num-f f L)
  (cond ((all-num? L) (f L))
        (else 'error)))
```

```
> (all-num-f abs-list '(1 -2 3))
```

```
> (all-num-f abs-list '(1 a -3))
```

Error

```
> (all-num-f sum-list '(1 -2 3))
2
```



```
(define (plus-list x)
  (cond ((number? x)
        (lambda (y) (+ (sum x) y)))
        ((list? x)
         (lambda (y) (+ (sum-list x) y)))
        (else (lambda (z) z))))
```

> ((plus-list 3) 4); execute closure on 4

10

> ((plus-list '(1 3 5)) 5); execute closure on 5

14

```
(define pow
  (lambda (x)
    (lambda (y)
      (if (= y 0)
          1
          (* x ((pow x) (- y 1)))))))
(define three-to-the (pow 3))
(define eightyone (three-to-the 4))
(define sixteen ((pow 2) 4))
```

- map takes two arguments: a function and a list
- map builds a new list whose elements are the results of applying the function to each element of the input list

```
> (map abs '(-1 2 -3 4))
```

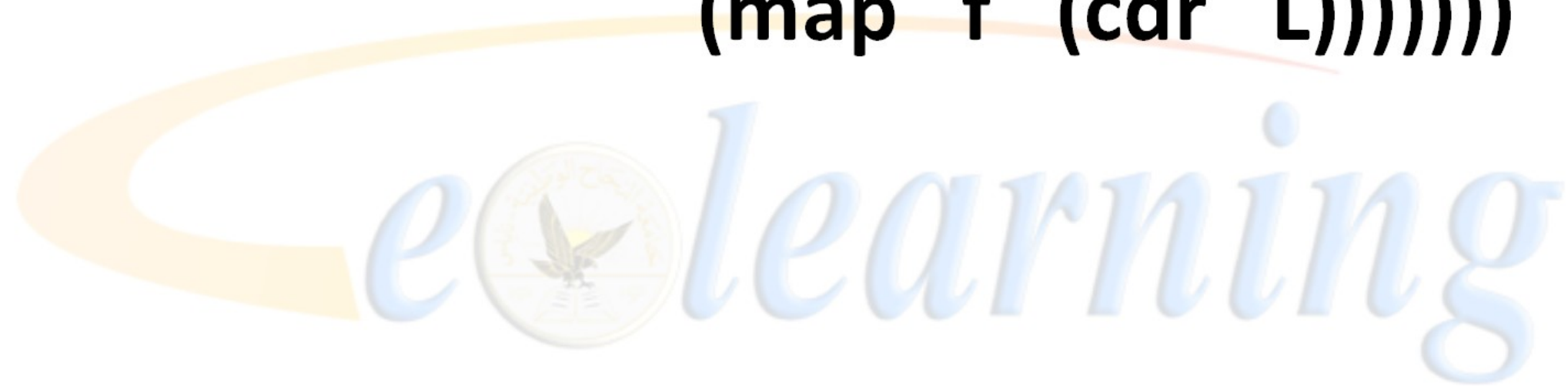
```
(1 2 3 4)
```

```
> (map (lambda (x) (+ 1 x)) '(-1 3 0))
```

```
(0 4 1)
```



```
(define (map f L)
  (cond ((null? L) '())
        (else (cons (f (car L))
                      (map f (cdr L))))))
```



Evaluates an expression and returns the result

```
> (cons '* '(3 2 5))
```

```
(* 3 2 5)
```

```
> (eval (cons '* '(3 2 5)))
```

```
30
```

```
> (eval (list '+ 3 3 5))
```

```
11
```

```
> (eval (append '(* 2 3) '(4)))
```

```
16
```

```
> (eval (cons 'append '( '(1 2) '(3)) ))
```

```
(1 2 3)
```

```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (+ (map atomcount s))))))
```

```
> (atomcount '(a b))
```

Run-time error: + expects <number> but given (1 1)


```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (eval (cons '+
                           (map atomcount s))))))
```

```
> (atomcount '(a b))
```

```
2
```

```
> ( atomcount '((5) ((2 1)) (((7)))) )
```

```
4
```

- Takes two arguments: a function and a list of arguments
- Executes the function on the elements of the list and returns the result

```
> (apply + '(3 3 5))
```

```
11
```

```
> (apply append '((7 3) (5 4)))
```

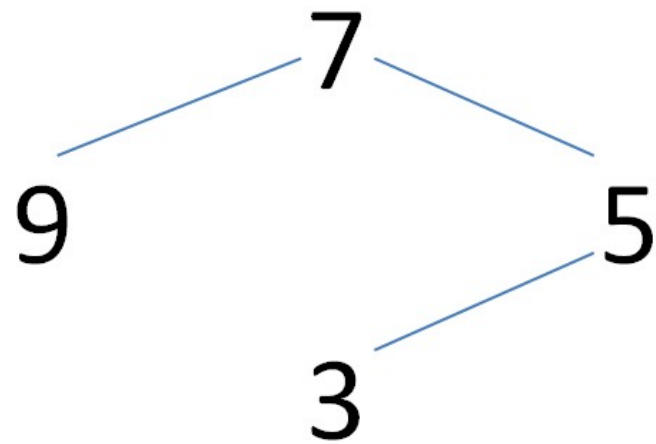
```
(7 3 5 4)
```

```
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (apply + (map atomcount s)))))
```



- Represent a tree as a list
- (root-element left-subtree right-subtree)
- Left-subtree and right-subtree are lists
- An empty tree is represented by an empty list ()





(7 (9 () ()) (5 (3 () ()) ()))

> (insert 5 '())

(5 () ())

> (insert 5 '(9 (4 () ()) ()))

(9 (4 () (5 () ())) ())

> (insert 50 '(9 (4 () ()) ()))

(9 (4 () ()) (50 () ()))

Binary search tree insertion

```
(define (key tree) (car tree))  
(define (left tree) (cadr tree))  
(define (right tree) (caddr tree))
```



```
(define (insert el tree)
  (cond ((null? tree) (list el () ()))
        ((= el (key tree)) tree)
        (< el (key tree))
          (list (key tree)
                (insert el (left tree))
                (right tree)))
        (else (list (key tree)
                     (left tree)
                     (insert el (right tree))))))
```

- Given a list of numbers L, start from an empty BST and go through elements in L inserting each into the BST

```
(define (list-to-tree L) (list-to-tree-helper L '()))
```

```
(define (list-to-tree-helper L tree)
```

```
  (cond ((null? L) tree)
```

```
        (else (list-to-tree-helper
```

```
              (cdr L)
```

```
              (insert (car L) tree))))))
```

```
> (list-to-tree '(5 3 8))
```

```
(5 (3 () ()) (8 () ()))
```